

COMPUTERS
CLASS ONE
Chapter 6
Computer Keyboard
SOLUTIONS

A. Fill in the blanks

1. three
2. alphabet
3. Enter
4. Spacebar

B. Match the following

Number keys	10
Alphabet keys	26
	Enter
	Backspace

C. Tick the right answer

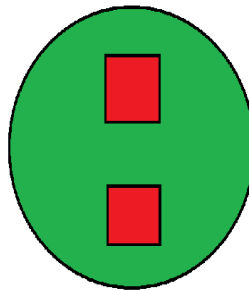
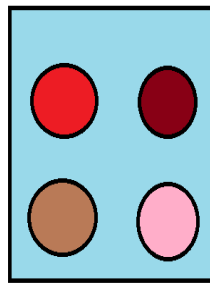
1. Backspace
2. two
3. 26
4. four

D. Guess ! Who am I ?

1. KEYBOARD
2. CAPS LOCK
3. SPACEBAR
4. BACKSPACE
5. ENTER

PAINT

Draw the following pictures on a computer



Note to Parents

PAINT is **not** in the Class One portion. However I am teaching PAINT because children need to know about some Computer applications and the most age-appropriate application is Paint.

PAINT or any other software cannot be learnt by just reading textbooks or by watching videos. It is necessary for the student to practice it on a computer. So if you have a computer in your house please see that your child practices Paint on it. If there is no computer in the house the computer of a relative or friend or neighbour may be used.

If no computer can be arranged that is just too bad. Your child will have to wait till he comes to school again. Since PAINT is not in the portion, no questions on PAINT will come for any Test or Examination.